

Matthew Price

Contact Details

Phone(mob): On Email Request
Email: work@matthewprice.dev
GitHub: www.github.com/Zaptross

Qualifications & Study

- Bachelor of Games and Interactive Environments (Software Technology)
- Graduating from Queensland University of Technology in December of 2019
- Recent Study:
 - Algorithms and Complexity: 5
 - Programming Principles: 7
 - Programming Paradigms: 6
 - Software Development: 5
 - Database Management: 5
 - Discrete Structures: 5
 - Game Engine Technology: 5
 - Game Engine Theory and Application: 6
 - Game Studio 2: Applied Game Development: 6
- Certificate II in Business
- Certificate of Responsible Service of Alcohol (Queensland)

Work & Experience

- Unity Engine and C#
 - Three years of experience
 - Shader Graph and ProBuilder experience
- Other Programming Experience:
 - Java, JavaScript, Python, LUA, F#, HLSL / Cg, MySQL, MatLab
 - Git, Github, Bitbucket
- Capstone Game Project – Producer, Technical Lead, Playtest Manager
 - Managing team of 5 over one year, created and maintained tracking spreadsheet
 - Managing project version control, code and build reviews
 - Quality Assurance testing, created QA spreadsheet
 - Organising and scheduling playtests, creating feedback forms, playtest facilitator, data analysis, issue / bug tracking
- University Applied Game Project – Producer, Programmer, Playtest Manager
 - Managing team of 3 over two months, created and maintained tracking spreadsheet
 - Implementing game logic, user interface, managing version control



- Organising and scheduling playtests, playtest facilitator, data analysis, issue / bug tracking
- Domino's Pizza – Customer Service Representative and Delivery Expert
 - Employed since 2nd April 2016 – Current
 - Employee of the Month - June 2016
 - Working with team members to quickly and efficiently deliver products
 - Taking orders, resolving customer enquiries, handling money, cleaning duties, delivering orders, serving customers, lifting, and restocking fridges
- Team Leader in an Engineers Without Borders Project (Previous Studies)
 - Project management, time management, team coordination
- Montezuma's – Front of House Waiter
 - Taking orders, handling money, cleaning duties, serving tables

Skills & Strengths

- Quick to learn – especially in learning and operating new technologies
- Strong communication skills, both verbal and written
- Reliable, punctual and courteous
- Enthusiastic and positive, ensuring customer satisfaction
- Able to work unsupervised and as part of a team
- Proven ability and experience with resolving customer issues and enquiries
- Trained in handling money and making fast and accurate calculations

